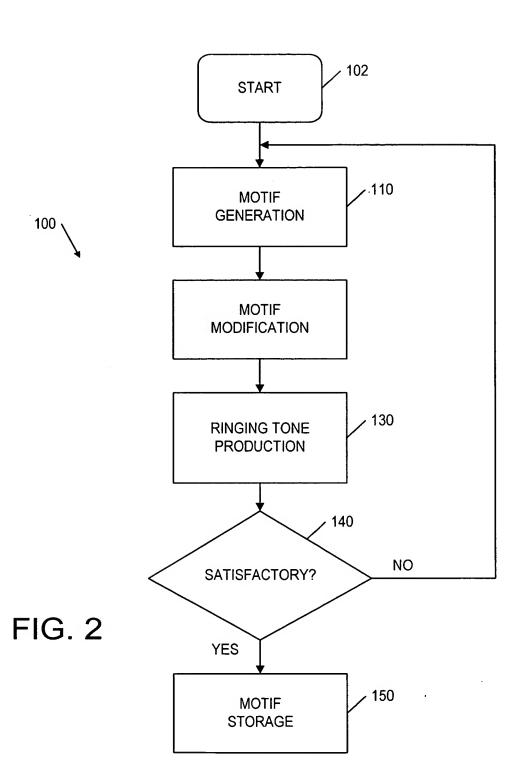


FIG. 1



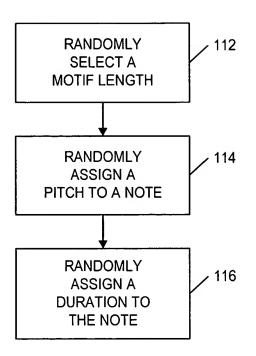


FIG. 3

```
from mid import *
import random
## The tst(leng, filename) function is the "main",
## calling it executes the program and generates
## musical data
## Program is based on the idea of repeated
## motive, which may include simple motives and
## and which can be transformed pitchwise and
## rhythmically
## ABOUT DATA STRUCTURES:
## Two simple array-like lists are used to store
## the starting points (from previous notes) and
## and the pitches of the notes. It is necessary
## to be able to insert and delete from these
## lists
## These lists are initialized in the tst-
## function and after that modified using several
## processing functions
def tst(leng,filename):
##Initialization of the motives and several
## control parameters like initial motive length
    mym = midilist()
    mym.filename = filename
    motive = []
    transform = []
    rhythmo = []
## Motive transformation data-list
## initialization, data is stored pairvise
## first representing the transformation
## maximum and second in pair the transformation
## amount
```

FIG. 4a

```
transfolen = random.randint(1,3)
    transfotem, transfomodtem = 0,0
    for n in range(transfolen):
        transfotem = random.randint(-2,3)
        transfomodtem = random.randint(-4,4)
        transform.insert(0,transfotem)
        transform.insert(0,transfomodtem)
## More control parameters, motive lenght, whole
## piece transposition and non-legatones
   motilen = random.randint(2,7)
    transpo = random.randint(-12,12)
    transpo = 0
    randura = random.randint(1,5)
   motitem = 4
   startp = 0
   duratio = 12
## Actual motive and rhythm initialization
    for n in range (motilen):
        motitem = random.randint(0,24)
        motive.insert(0, motitem)
## Rhythmic motive (rhythmo) initialization, it
## is assumed that 96 is something like
## 100 - 200 milliseconds, this has to be
## adjusted using some testing system in the
## real version
## Smaller note values are more probable
    for n in range (motilen):
        motitem = random.randint(0,6)
        if motitem == 0:
            rhythmo.insert(0,48)
        if motitem == 1:
            rhythmo.insert(0,96)
```

FIG. 4b

```
if motitem == 2:
            rhythmo.insert(0,36)
        if motitem > 2:
            rhythmo.insert(0,24)
## several modifying functions may be called in
## following lines, these functions could be
## switched on or off, if the user would like
## switching mechanism not yet implemented
    rhythmo, motive = motivetrills(rhythmo, motive)
    rhythmo = nonmechanizer(rhythmo)
    print rhythmo
    motive = motiverulessamenes(motive)
    motive = diatonicer(motive)
    motive = motiverules(motive)
## The motive length may be changed because of
## transformations, so the "motilen" variable is
## updated:
    motilen = len(motive)
## Main generation loop, processed motive is read
## several times and simultaneously modified
## using transform-system
    for n in range(leng):
        ###TRANSFORMATION FLAG HERE!!!
## if n % 4 == transform[0] % 4:
    if n % motilen == abs(transform[0]):
        motive[n % motilen] = motive[n %
motilen] + transform[1]
    if motive[n % motilen] > transform[0]:
        motive[n % motilen] = motive[n %
motilen1 - 12
    if motive[n % motilen] < transform[0]:</pre>
        motive[n % motilen] = motive[n %
motilen] + 12
```

```
## we test the motive after transformation so as
## to make it more "beautiful"
        motive = motiverules(motive)
        pitch = motive[n % motilen]
        rhyth = rhythmo[n % motilen]
## Following statement is the output-statement,
## by replacing it with ringdata.h type
## outputter, proper data type for output may be
## obtained
        mym.putdata(startp,144,pitch + 79 +
transpo, 64, duratio)
## print startp, pitch, duratio
## Following three lines updates the starting
## points and calculates suitable note durations
## non-legato playing) with not too clever way
        startp = startp + (rhyth / 2)
        duratio = rhythmo[(n + 1) % motilen] / 2
        duratio = duratio - randura
        if duratio < 6:
            duratio = 6
        if duratio == 10 :
            duratio = 9
## midi-routines, do not care
    mym.calcdelta()
    mym.putmidi()
## print mym.filename,' - done'
## This function is a heuristic interval
## corrector, which tries to prohibit bad
## sounding intervals like tritonus and sevenths
## This function returns the transformed motive
```

```
def motiverules (motive):
    k, intv, na, nb = 1, 0, 0, 0
    while k < len(motive):
        na = motive[k - 1]
         nb = motive[k]
         if na - nb == -6:
             nb = nb + 1
             motive[k] = nb
         if na - nb == 6:
             nb = nb - 1
             motive[k] = nb
         if na - nb == -10:
             nb = nb + 2
             motive[k] = nb
         if na - nb == 10:
             nb = nb - 2
             motive[k] = nb
         if na - nb == -11:
             nb = nb + 1
             motive[k] = nb
         if na - nb == 11:
             nb = nb - 1
             motive[k] = nb
         k = k + 1
    return motive
def diatonicer(motive):
    scale = []
    k, intv, na, nb = 1, 0, 0, 0
    tmp,carryflag,protopos = 0,0,0
    majorproto = scaleproto
    while k < len(motive):
         na = motive[k]
         if na % 12 == 3 or na % 12 == 1 or na %
12 == 6 or na % 12 == 8 or na % 12 == 10:
```

```
na = na - 1
        motive[k] = na
             k = k + 1
    return motive
## This function makes small random inaccuracies
## for the playing to get more "natural" feeling
def nonmechanizer(rhythmo):
    k, intv, na, nb = 1, 0, 0, 0
    while k < len(rhythmo):
        na = rhythmo[k]
        na = na + random.randint(-3, 14)
         rhythmo[k] = na
        k = k + 1
    return rhythmo
## This rule prohibits successive identical
## intervals, this is necessary, because they
## sound bad in faster tempi
def motiverulessamenes (motive):
    k, intv, na, nb = 1, 0, 0, 0
    while k < len(motive):
        na = motive[k - 1]
        nb = motive[k]
         if na - nb == 0:
             nb = random.randint(0,24)
             motive[k] = nb
         k = k + 1
    return motive
## This system changes long note values (i.e. 96)
## to series of alternating pitches
## The series may have its own pitch
## transformation
## the lenght of both motive and rhythmo may be
## changed in a non-foreseeable way
def motivetrills(rhythmo, motive):
    k, kk, intv, na, nb, np = 0, 0, 0, 0, 0, 0
```

```
transfo = random.randint(0,4)
    transfob = random.randint(0,4)
    transforva = random.randint(-4,4)
    transforvab = random.randint(-4,4)
    trillen = random.randint(2,16)
    while k < len(rhythmo):</pre>
        na = rhythmo[k]
        nb = motive[k]
        np = motive[(k + 1) % len(motive)]
        k = k + 1
         if na == 96:
             rhythmo.remove (96)
             motive.remove(nb)
             for kk in range(trillen):
                  rhythmo.insert(k,12)
                  if kk % 2 == 0:
                      if transfo == 3:
                           motive.insert(k,nb +
transforva)
                      if transfo < 3:
                           motive.insert(k,nb)
                      if transfo == 4:
                           motive.insert(k,nb -
transforva)
                  if kk % 2 == 1:
                      if transfob == 3:
                           motive.insert(k,np +
transforvab)
                      if transfob < 3:
                           motive.insert(k,np)
                      if transfob == 4:
                           motive.insert(k,np -
transforvab)
    return rhythmo, motiv
tst(165, 'mecal.mid')
```